

**BECAUSE WE CAN. 3X3 TOURNAMENT  
FIBA MODIFIED RULES 2019**

**Rule differences for U10-U12 Age Groups | Rule difference for U13 | U14 | High School | Women's**

<b>Court and Ball</b>	<p>A 27.5 ball shall be used for U10-U12 divisions  A 28.5 ball shall be used for U13+ divisions  Half a traditional basketball court</p>
<b>Team roster</b>	<p>3-5 players  <i>Note: The 5<sup>th</sup> player will not be entered into the FIBA 3x3 platform to be ranked</i></p>
<b>Start time</b>	<p>If a team is absent, the beginning of the game shall be delayed for a maximum of 5 minutes. If the absent team has not arrived on the playing court ready to play before 5 minutes have passed, the game shall be forfeited.</p>
<b>Referee(s)</b>	<p>1 or 2</p>
<b>Time-outs</b>	<p>1 per team, 60 seconds  Only on dead balls</p>
<b>Initial possession</b>	<p>Coin flip OR rock, paper, scissors  <i>Note: the team that wins the coin flip decides whether it takes the ball or leaves it, in order to get it in a potential overtime</i></p>
<b>Scoring</b>	<p>1 point and 2 points, if scored behind the arc (aka 3-point line)  Free throws are worth 1 point</p>
<b>Game duration &amp; Score limit</b>	<p><b>U10-U12: 10 minutes playing time or first to 15 points</b>  <b>U13+: 10 minutes playing time or first to 21 points</b>  <i>Note: Clock is stopped during dead ball situations, including free throws</i></p>
<b>Overtime</b>	<p><b>U10-U12: first to score in OT wins the game</b>  <b>U13+: first team to score two 2 points in OT wins the game</b></p>
<b>Shot clock</b>	<p>No shot clock; FIBA 5-second count in effect (held ball or stalling)  <i>Note: Stalling is determined by referee</i></p>
<b>Free throw(s) following a shooting foul</b>	<p>1 free throw; 2 free throws, if foul committed behind the arc  Fouls during the act of shooting followed by a successful field goal shall be awarded 1 additional free throw.</p>
<b>Technical Foul</b>	<p>1 free throw + ball possession  <i>Note: 2 technical fouls by the same player will result in disqualification of that player</i></p>
<b>Unsportsmanlike Foul</b>	<p>2 free throws + ball possession  <i>Note: 2 unsportsmanlike fouls by the same player will result in disqualification of that player</i></p>
<b>Foul limit per team</b>	<p>6 team fouls; there are no personal fouls</p>
<b>Penalty for team fouls 7, 8 and 9</b>	<p>2 free throws</p>
<b>...for team fouls 10+</b>	<p>2 free throws + ball possession</p>
<b>Possession following a successful goal</b>	<p>Defense possession right underneath the hoop. They do NOT step out of bounds; instead, they get the ball, clear, and continue playing  Ball to be dribbled or passed to a player behind the arc to clear  Once a team has possession after a made basket, the defensive team can play defense right away  <b>U13+: Defensive team not allowed to play for the ball inside the "no-charge semi-circle" area underneath the basket</b></p>
<b>Possession following a dead ball</b>	<p>Check ball exchange behind the arc (at the top)</p>
<b>Possession following a defensive rebound or steal</b>	<p>Ball to be dribbled/passed behind the arc; both feet must be behind the arc  <b>The ball must be cleared beyond the arc on every change of possession (does not matter if the ball has hit the rim or not)</b></p>
<b>Possession following a held ball situation</b>	<p>Defense possession</p>
<b>Substitutions</b>	<p>On dead ball situations, prior to the check ball  <b>U10-U12: the referees will prompt the players on dead balls if they want to sub in</b></p>